## Givercraft: Scenario 1

You live in The Community where Jonas lives and you are an Eight. Congratulations, you just got your bike! Think about what The Community looks like as you go through the Year Eight activities. Create The Community as it is described in the book.

Ask yourself these questions:

* Where do you go every day and what do you do?
* What do you see?
* With whom do you interact with?
* What do you want your ultimate assignment to be?

Your Tasks:

* + Create buildings and other areas that you read about, including the Elders building and the Giver’s building.
  + While you are building, cite your evidence from the text; you can post citations using signs, chests, and books in or around your buildings. Remember to take screenshots of your citations!
  + Think about what memories might have been removed from the community. Write and place memories around the community that others will find and build in Scenario 2. These memories will be found by your classmates, and other members of the world, so make them interesting! To create a memory, write a book and place it in a chest for others to find. During Scenario 2, you will have to find memories built by others.